

SCHOOL GAMES NATIONAL SUMMIT 2019 REFRAMING COMPETITION



WEB PROGRAMME



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REFRAMING COMPETITION



Programme Overview

Time	Session
08:00 – 09:30	Arrival & Registration
09:30 – 10:30	Opening Address & Keynote
10:30 – 11:00	Refreshments
11:00 – 11:45	Strategic Update
11:55 – 12:55	Celebrating & Sharing Practice Session 1
	Celebrating & Sharing Practice Session 2
	Celebrating & Sharing Practice Session 3
	Celebrating & Sharing Practice Session 4
	Celebrating & Sharing Practice Session 5
	Celebrating & Sharing Practice Session 6
	Celebrating & Sharing Practice Session 7
	Celebrating & Sharing Practice Session 8
13:05 – 14:05	Awards Lunch
14:15 – 14:45	Networking
14:45 – 15:45	Secondary Ready Session 1
	Secondary Ready Session 2
	Secondary Ready Session 3
	Secondary Ready Session 4
	Secondary Ready Session 5
	Secondary Ready Session 6
	Secondary Ready Session 7
	Secondary Ready Session 8
15:45	Exhibition & Depart

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Celebrating & Sharing Practice 11:55 – 12:55

Designing and delivering opportunities for children and young people requires a depth of understanding of the starting points and motivations of schools and young people. These sessions will share examples of good practice which have reshaped provision, catering for young people with different motivation, competence and confidence levels.

To increase the confidence and competence of the network in reviewing the design and delivery of their provision, ensuring it recognises and celebrates the success of individuals and schools with different levels of motivation, competence and confidence.

Session ID	Title	Synopsis	Delivery Style	Target Audience
CELEBRATE 1	Creating a whole school environment that promotes physical activity	Driving increased awareness and opportunities, focusing on the eight principles of an active school, providing young person and whole school impact.	Workshop & Poster Presentation	Suitable for all: most relevant to SGOs seeking to know and understand the principles of an active school and how they are brought to life.
CELEBRATE 2	Creating change in the purpose and position of sport and physical activity, bringing teachers and the school community with you	Positioning competition and enrichment opportunities with teachers, senior leadership teams and the wider school community, including parents and governors, to gain their support and commitment to the life changing benefits for their students.	Workshop	Suitable for all: suitable for those who need support in effectively positioning and influencing teachers to more carefully design their provision
CELEBRATE 3	Opportunities for young people, designed by young people	Sharing practice on how the network has successfully understood the motivation of young people today and empowered them to have a voice in the design and delivery of competition.	Workshop	Suitable for all: most relevant to SGOs and LOCs that are seeking to learn more about effective ways to engage with young people to help shape the design and delivery of competition.

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Session ID	Title	Synopsis	Delivery Style	Target Audience
CELEBRATE 4	Innovative practice from National Governing Bodies in attracting and retaining a wider audience to competition, by understanding motivation and planning with a clear intent	Hear from England Netball, The Golf Foundation and the RFU on how they are committed to attracting and retaining new audiences to their sport in the community sector through understanding participant motivation. Hear about the successes and challenges to determine how the School Games network could learn from this.	Panel Q & A	Suitable for all: aimed at those who have started to gather insight into participant motivation and want to change their provision to reflect this.
CELEBRATE 5	Reviewing your School Games offer to ensure a county wide approach to reaching new audiences for competition	Hear from three counties at different stages of their journey in reviewing their provision to support young people. This will be achieved by providing opportunities for young people with varying levels of motivation, competence and confidence. The session will cover the why, how and impact of their journeys. Best practice will be shared including some of the tough decisions that were made and the positive impact of the changes.	Workshop	Suitable for all; Content will support each stakeholder to understand the process and consider how the approach taken might help them to think differently.
CELEBRATE 6	Creating the appropriate environment for competition to cater for different levels of motivation, competence and confidence	Over the last 2-3 years the Principles of Competition have helped redefine the network's approach to competitive school sport. Creating an appropriate environment for each competition is essential in achieving our mission and vision.	Workshop & Presentation	Suitable for all; Content focused on those who have engaged new audiences and as a result, need to consider how they create the right environment (facility and people).

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Session ID	Title	Synopsis	Delivery Style	Target Audience
CELEBRATE 7	Understanding the principles of school-based interventions to address inactivity	With the recent release of the revised CMO guidelines and 'What works to increase physical activity in schools and colleges', this workshop uncovers the principles for addressing inactivity in children doing less than 30 minutes a day through whole school, programme and workforce led approaches.	Workshop	Suitable for all; most relevant to SGOs seeking to further learn and understand the key principles to enable them to influence school practice.
CELEBRATE 8	Designing competitions all young people can benefit from	Explore how competition can be designed to meet the motivations, competence and confidence of young people with a focus on the process and not just the outcome.	Active Classroom	Suitable for all; a practical introduction to the Principles of Competition and eight themes for those with limited understanding or experience of implementing change to competition design.

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Secondary Ready 14:45 – 15:45

With the increase in opportunities for young people to engage in active pedagogy, extra-curricular clubs and competition in the primary school setting – there has become an increased drop off as children enter the secondary/upper school environment in opportunities to remain active through school. These sessions will explore different approaches to ensure young people lead active lives through their secondary education.

To increase the awareness and importance of establishing enhanced relationships and provision with secondary schools and supporting the network with positive tools for the sector to engage with.

Session ID	Title	Synopsis	Delivery Style	Target Audience
SECONDARY 1	Sport and physical activity as a tool to build coping strategies for handling pressure, times of stress and anxiety	Exploring how a carefully designed sporting nurture group can support the physical, social and emotional wellbeing of young people during stressful periods. Examples of strategies that combine sport, mindset content and developing peer mentors will help support delegates with ideas moving forward.	Workshop	Suitable for all; most suitable for SGOs that are seeking support in identifying targeted interventions to actively engage secondary schools.
SECONDARY 2	Diversifying the School Games workforce to support participant diversity in the secondary sector	Increasingly, insight is highlighting the power of a 'like me' workforce as important when trying to engage different participant groups. This session will showcase insight around current workforce trends, and highlight the positive impact of targeted recruitment, training and deployment to diversify those activating delivery.	Workshop	Suitable for all; Targeted at colleagues that are ready to take a proactive approach to recruiting and training a more diverse workforce.
SECONDARY 3	If only all Heads were like that - In order to engage the secondary sector, it's important we fully understand it	Hear from a panel of Headteacher Ambassadors about how competition and an active school adds value to their school environment and hear their advice on how you can position this with the wider school if you don't have your own headteacher advocate.	Panel	Suitable for all; targeted at SGOs that need support in understanding the priorities of headteachers to help them develop an influential narrative locally.

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Session ID	Title	Synopsis	Delivery Style	Target Audience
SECONDARY 4	Making an offer that is meaningful and attractive to girls	Girls Active and This Girl Can are transforming opportunities for young girls to get active by empowering them to create opportunities that are right for them. What can the School Games network learn from these approaches to help develop relevant competition for more girls?	Workshop	Suitable for all; most suitable for SGOs and LOCs that are looking to proactively change their offer for girls in secondary schools.
SECONDARY 5	Engaging secondary teachers	Hear from secondary practitioners whose own mission and vision mirror that of the School Games, as they look to make competition a tool to get more young people participating, not just the most able.	Teach Meet Style	Suitable for all; most suitable for SGOs and LOCs that are looking to reposition the secondary competition offer and structure to provide a breadth of opportunities.
SECONDARY 6	What does an active secondary school really look like and what are the benefits?	Hear from schools that believe an active school is the right approach to achieving the best outcomes for young people. The session will share some tips on 'how' they have developed an active culture for staff and students across the school.	Mini Keynote	Suitable for all; targeted at SGOs that have a firm understanding of supporting primary schools but are seeking support in translating learning to influence secondary schools.
SECONDARY 7	Where next - improving the destination of those in Alternative Provision	Every child, regardless of their characteristics, needs or the type of school they attend, deserves a high-quality education that allows them to flourish and paves the way to a successful future. Hear from Alternative Provision schools (Pupil Referral Units) about how the School Games can directly support some of the most vulnerable pupils in our schools today.	Workshop	Suitable for all; the session will focus on schools looking to proactively increase the range of education settings and young people benefitting from the School Games.

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SECONDARY 8	Competition as a tool to aid transition from primary to secondary school	This session will support delegates to explore how competitions can be designed and delivered to meaningfully contribute to a positive transition experience.	Active Classroom	Suitable for all; the session will share recent insight and include practical solutions to defining the intent of a competition to meet the needs of young people as they enter year 7.