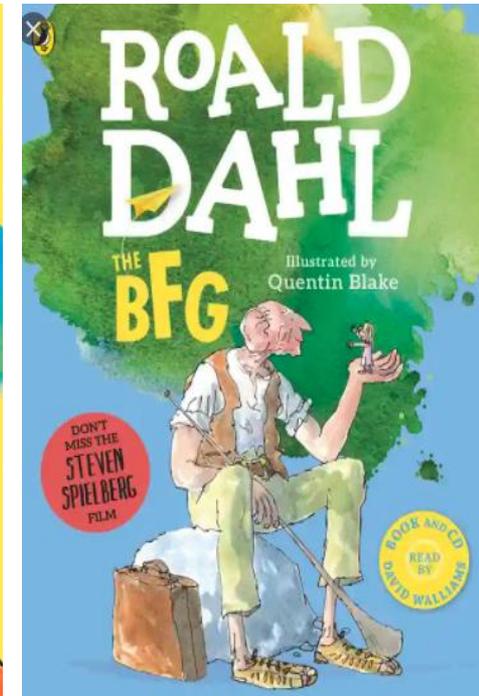
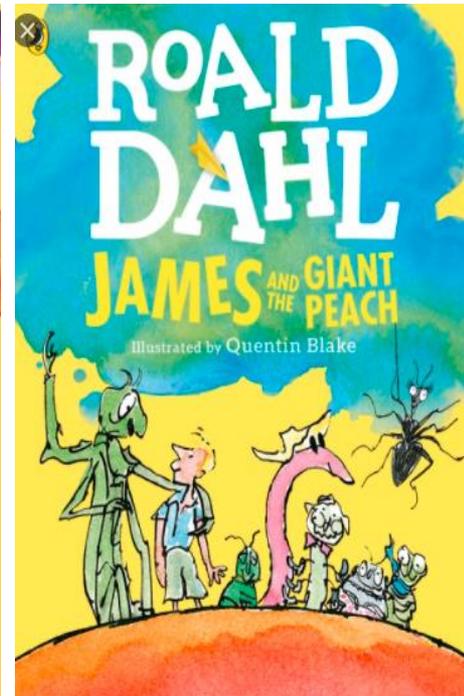
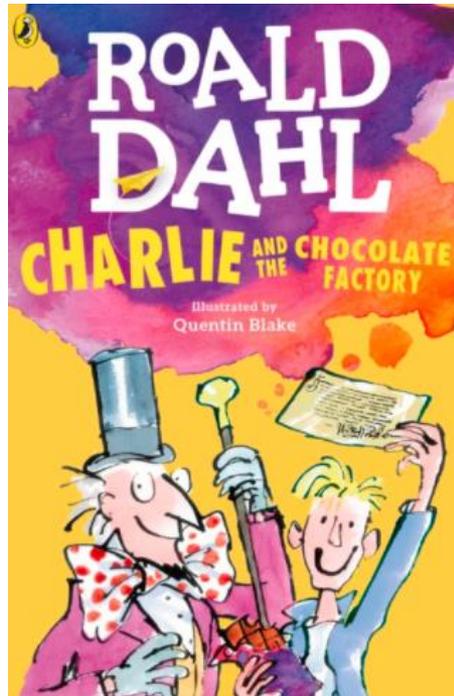
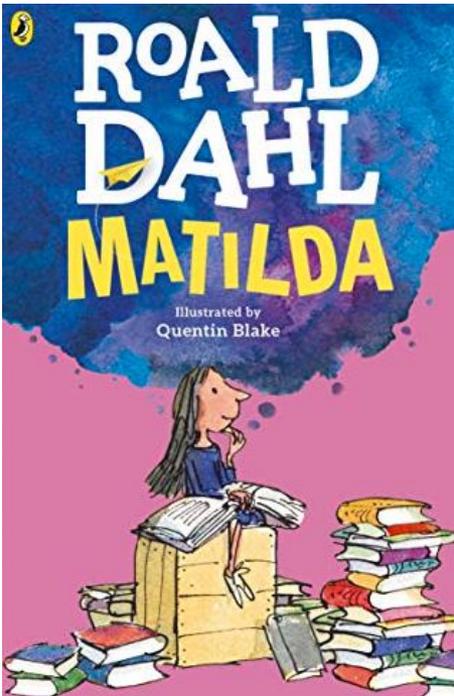




KEY STAGE 2 DANCE



KEY STAGE 2 THEME: ROALD DAHL



KEY STAGE 2 DANCE

BUCKS
AND MK



EQUIPMENT

- A space big enough to dance in
- A space that is safe to dance in
- Device to record the performance
- Music (individual track or mixed tracks)
- Music player

TOP TIPS

- **Travel and stillness** (skip, jump, hop, turn, spin, freeze, gallop, bounce)
- **Moods and Feelings** (happy, angry, calm, excited, sad, lonely)
- **Different body parts**
- **Different directions or pathways** (forwards, backwards, sideways)
- **Space** (between, through, above)
- **Nature of the movement** (fast, strong, gentle)
- **Levels** (high, medium, low)

CONTACT

The School Games is for everyone, To enter or for adaptations please contact your local SGO.

INSTRUCTIONS

- Students in KS2 only
- Minimum of 2 pupils in each dance
- Maximum of 10 pupils in each dance
- Students must only perform in 1 dance (not multiple)
- Dancers may wear costumes but props are not permitted
- Costumes are allowed in moderation, however costumes will not be marked
- Music can be chosen by the pupils or teaching staff
- Please refrain from using music with explicit language
- Music tracks can be mixed or can be a single track
- The maximum number of dances that can be entered per school is 3
- Each dance is no longer than 3 minutes based on “rhythm, and expressive qualities to show different moods, ideas and feelings. Using motifs to express these moods and feelings
- Judges will stop judging on the 3 minute mark

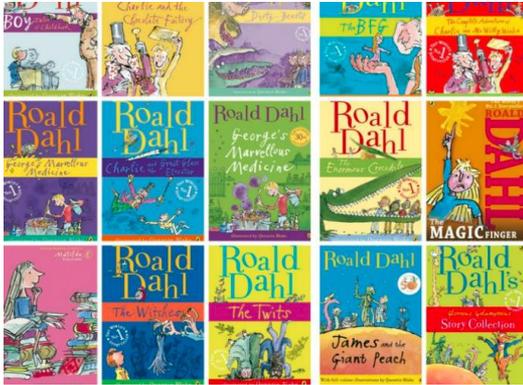
SCORING

You are not required to score this event. Performances should be sent through to your SGO to be judged before the festival entry deadline date. Good luck.

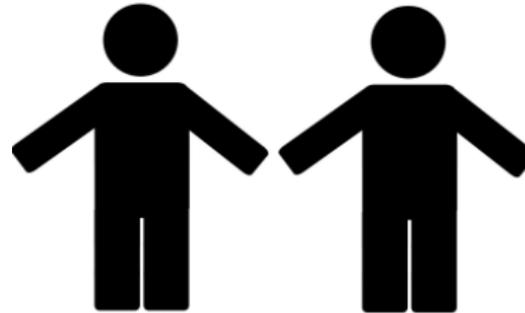


KEY STAGE 2 DANCE (IN PICTURES)

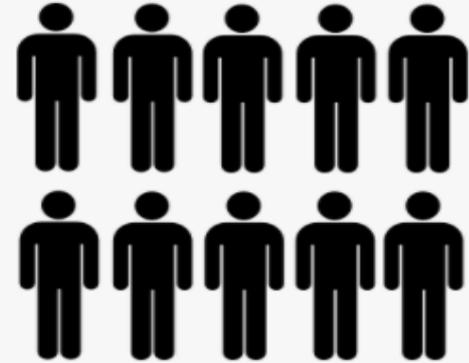
BUCKS
AND MK



The theme for the Key Stage 2 Dance is Roald Dahl



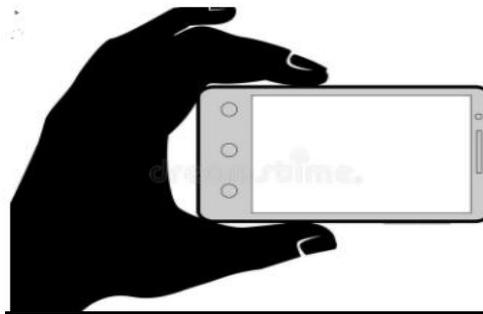
A minimum of 2 students must take part in your dance



A maximum of 10 students can take part in your dance



Practise as much as possible with your dance team



Use a device to record your performance



Send your final performance to your SGO before the deadline



KEY STAGE 2 (EXTERNAL JUDGING)

BUCKS
AND MK



How will each individual dance be scored?

Judging Criteria	Available Marks
Originality and demonstration of the theme	10 marks
Use of the music / interpretation	10 marks
Quality of the performance and linking moves	10 marks
Using all group members equally and fairly	10 marks
	Total out of 40 marks

