## Challenge 1 - Basketball

You will need: A basketball or similar, 6 markers (cones/pegs/socks) and a timer.

## Aim of the event:

- Place your 6 markers in a straight line approx. 0.5 m apart from each other (an adult's small stride)
- Starting at one end, dribble the ball in, out and around each marker. Then run back to the start and repeat the activity
- Keep going until the time is up
- Score 1 point for each time you complete the course by dribbling through the set of 6 markers How many points can you score in 90 seconds? Easier way: Remove one of the markers or increase the distance between them.
Harder way: Add more markers, change the shape of the course or try dribbling with your non-dominant hand!


Challenge 4 - Athletics
You will need: 2 markers (cones/pegs/socks) and a timer.

## Aim of the event:

- Place your markers 5 metres apart - this is your track
- When the timer starts, run the 5 m distance $\times 20$ times to complete 100 metres in total.
What is the quickest time that you can record?
Easier way: Jog, walk or side step instead of running or reduce the distance.
Harder way: Increase the total distance covered or add in a set of star jumps at the end of each s



## Challenge 2 - Rugby

You will need: A rugby ball (or other type of ball), 4 markers (cones/pegs/socks) and a timer.
Aim of the event:

- Place marker 1 on the floor. Measuring $2 m$ from marker 1 , place another marker (marker 2 ) along with the ball. Measure 3 m from marker 2 , place a $3^{\text {rd }}$ marker. Measuring 2 m from marker 3 , place your $4^{\text {th }}$ and final marker
- Starting at marker 1 , run to collect the ball from marker 2 with 2 hands. Run with the ball (carry) to marker 3 and put the ball down as if you were scoring a try. Run around marker 4 and repeat the activity in the opposite direction i.e. collect from 3 , score a try at $2 \&$ run around marker 1
- Score 1 point for each time you score a try

How many points can you score in 90 seconds?
Easier way: Move slowly through the course.
Harder way: Increase time/distance. Try using one hand!


## Challenge 5 - Handball

You will need: A soft ball, a goal (chalk line on wall/table top/bench or back of a chair), a marker (cone) and a timer. Aim of the event:

- Measuring approx. 6 m away from your goal, place down your marker/throw line
- Standing at your throw line, throw the ball at your target (crossbar if you are using a goal)
- After each try collect your ball and return to the 6 m line
- 1 point is scored each time you hit the target

How many points can you score in 90 seconds?
Easier way: Move your throw line closer to the target or make target object bigger
Harder way: Use your non-dominant hand to throw or increase the throwing distance.

## Challenge 3 - Hockey

You will need: A hockey ball or similar (rolled up socks), a hockey stick (or tennis racket, cricket bat or broom), 5 markers (cone/pegs/socks) and a timer.

## Aim of the event:

- Use 4 markers to set up a rectangular course measuring approx. 1 m by 3 m ( $1 \mathrm{~m}=$ an adult's large stride)
- Place your remaining marker halfway along one of the 3 m straights - your starting point
- Using your stick/bat/broom dribble the ball/socks around the rectangular track
- Score 1 point for each time you complete a lap

How many laps can you complete in 2 minutes?
Easier way: Reduce the distance of the course or
change to a straight line
Harder way: Try dribbling 2 balls instead of one!


## Challenge 6 - Netball

You will need: A ball, a netball post (bucket or bin), 7 markers (cones/pegs/socks) and a timer.

## Aim of the event:

- Place marker $1,1.5 \mathrm{~m}$ away from the post (bucket/bin). Position each subsequent marker 0.5m apart
- Standing behind marker 1, attempt to throw the ball into the bucket/bin
- If successful move back to marker 2. How far back can you go? You have 2 minutes to complete it!
Whichever cone you finish at when the time limit is up is your final score!
Easier way: Reduce distance between markers Harder way: Add more
markers, increase
(1)(5)(3)(1) 0 distance or reduce time.

Worcestershire Virtual School Games
Secondary Multi-sport Challenges

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