



SCHOOL  
GAMES



# Team Wigan



Intra Dodgeball  
Festival

Autumn  
2021



## Team Composition

Split the class into teams of at least 6 pupils - a mix of genders.

These could be split at random, in houses or planned to include mixed PE abilities.

## Format

- All teams will play each other twice, each match will last 3 minutes.
- Points will be awarded as 3 for a win, 2 for a draw and 1 for a loss.
- At the end of the tournament, each official will award 3 bonus points to the team they believe showed the best School Games Values.

## Officials

- Sports Leaders from older classes in school.
- Sports Leaders within the class.
- Teachers or T.A's.
- External sports coaches.

## Rules

### Starting the Game

- Teams begin the game with one foot or hand touching the back line.
- 3 balls begin in the centre zone.
- On the referees whistle a maximum of three players from each team race to collect a ball from the centre zone.
- The balls must be passed all the way back to the back line.

### Save Rule

- You can save a team-mate from getting out if you catch a ball deflected off him/her without the ball having touched another player or surface.

### Head shots

- Head shots do not count and both players will remain **IN** unless;
- They have their back turned to the opposition and are struck on the back of the head.
- They use their head to block an opposing throw.
- They are ducking down whilst the ball strikes them on the head, therefore the head is preventing the ball from hitting another part of the body.
- The thrower is out if they strike an opponent above the shoulders deliberately.

### Valid Throws

- All players have 5 seconds to throw the ball.
- Players are not allowed to roll the ball or deliberately throw the ball out of play.

### Getting Out

- Hit by a ball thrown by an opponent without a bounce.
- An opposition player catches a ball that you have thrown.
- Stepping completely over the center line or out of the pitch.
- The ball you are holding is knocked from your hands by an opponent's throw.
- Punching or kicking the ball.
- If out you may return to the game if a member of your team catches the ball successfully.

### Winning the Game

- Eliminating all opposition players within the 3 minutes.
- The team with the most players left on court at the end of the 3 minutes.

## School Games Values





## Health & Safety



Government Guidelines should be followed throughout.

Area being used should be risk assessed by the school before any activity takes place.

No jewellery to be worn.

All loose clothing to be tucked in.

Long hair tied back.

Individual school policy's & risk assessments should be adhered to.

## Learning Outcomes



**Physical Me:** developing skills, confidence and competence in agility, balance and hand eye coordination.



**Social Me:** opportunity to work with my peers to develop skills, promote understanding and exchange feedback on my performance.



**Thinking Me:** developing awareness and understanding of what went well and what I could do to improve my own, or my team's performance.



**Healthy Me:** contributing towards my 60 minutes of recommended physical activity a day as well as making me feel good and improving my concentration and performance.

## Further Opportunities

British Dodgeball Schools Competitions

<https://www.britishdodgeball.org/school-competitions/>

## Contacts



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